A Performance Evaluation of Energy Conservation Clustering Algorithm to Prolong the Lifetime of Wireless Sensor Networks

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Abstract—Wireless sensor network encompasses billions of nodes that work collaboratively, to collect data, and transmit to sink. Energy fissure or hotspot problem is a phenomenon in which nodes near to the sink die prematurely, which causes the network partition. An inequity of the consumption of energy by the nodes in wireless sensor networks shrinks the network’s lifetime. Energy conservation clustering is a technique to cope up the balance consumption of energy by each node. In this paper, we evaluate the performance of Energy Conservation Clustering approaches to prolong the lifetime of the network. All the clustering head sensor nodes are shown an effective technique in wireless sensor networks which can increase network energy efficiency, scalability and lifetime. Simulations results demonstrated that Energy Conservation Clustering Algorithm is able to prolong the time interval of the death of the first node in the sensor field that enhances the system lifetime and stability over the existing protocols. The Energy conservation clustering performance allowed any cluster to activate multiple rounds that based on data aggregation approaches to Wireless Sensor Networks.

Keywords—clustering sensor nodes, data sink, conservation clustering, wireless sensor networks

I. INTRODUCTION

A cluster is a sort of equal or scattered PC framework, which comprises of an accumulation of composed method for remain solitary PCs cooperating as a solitary bound together registering resource[1]. The key components of a cluster incorporate various independent PCs (Personal PCs, Workstations or Symmetric Multiprocessing), working frameworks, elite interconnects, middleware, parallel program planning conditions, and applications. Clusters need to join quick interconnection advancements with a specific end goal to help high-transfer speed and low dormancy inter-processor correspondence between cluster nodes[2]. Moderate interconnection advancements had dependably been a basic execution bottleneck for cluster computing[3]. Choosing a cluster interconnection to arrange innovation relies upon a few components, for example, the similarity with the cluster equipment and working framework, cost, and performance[4]. There are two measurements to assess execution for imparting the bandwidth transmission capacity and latency. Transmission capacity is the amount of data that can be communicated over the interconnect equipment in a constant timeframe, though inactivity is an ideal opportunity to arrange and transmit data from a source node to a goal node[5]. A node is any physical gadget inside a system of different gadgets that is ready to send, get, or potentially forward data. The PC is the most the basic node and is frequently called the PC node or internet node. Modems, switches, center points, extensions, servers, and printers are likewise nodes, as are different gadgets that associate with Wi-Fi or Ethernet[6]. Nodes inside a PC organize must have some type of distinguishing proof, similar to an IP address[7] or MAC address, for it to be perceived by other system devices[8]. A node without this data, or one that has been taken disconnected, never again works as a node.

II. RELATED WORKS

Wireless Sensor Networks (WSNs) are unique in relation to the common wired and wireless networks. Essentially, traditional routing
conventions, which are for the most part IP-based conventions, are not appropriate. Consequently, interesting routing conventions have been proposed to adapt to the uniqueness of WSNs. The greater part of the routing conventions falls essentially into three principal classes: information-driven, various levelled or area based routing protocols[9]. In various levelled routing class, nodes are assembled into clusters and after that select a particular node in light of a criteria to go about as a cluster head (CH) which more often than not performs more vitality expending errands, out of which cluster individuals' information gathering, information accumulation and correspondence with the base station (BS), than typical nodes which primarily sense the encompassing zone and report the detected information back to their comparing CHs[10].

Low Energy Adaptive Clustering Hierarchy (LEACH) [11] is viewed as a standout amongst the most famous and moving hierarchical routing conventions. In LEACH, nodes are gathered into clusters in which the quantity of nodes, which discuss specifically with the BS, is diminished. In LEACH, the lifetime is isolated into rounds where each round is additionally partitioned into stages, specifically, set-up and relentless state phases[12]. In set-up stage, clusters are made in view of a circulated randomized strategy while, in the relentless state stage, nodes send their information to their CHs which thusly total them and therefore report them back to the BS in perhaps one message. Shockingly, LEACH isn't reasonable for expansive scale networks as a lot of weaknesses exist. Right off the bat, all CHs discuss specifically with the BS. The LEACH does not utilize any information transferring methods. In this manner, CHs that are far from BS exhaust their vitality quicker than those closer. This prompts decreasing the system lifetime particularly from the point of view of the primary node to pass on (FND) execution metric Secondly, CH determination process depends on a randomized method[13] which does not ensure to choose the best nodes to go about as CHs per round. In conclusion, choosing CHs per round diminishes the system vitality use in light of the fact that a lot of the vitality is deducted for control messages as opposed to being utilized for information messages.

To deal with LEACH drawbacks, M.Tong and M.Tangs are introduced a centralized version of LEACH, named as LEACH-C[14]. In LEACH-C, BS is responsible for discovering the optimal number of CHs in the network along with the best nodes to handle this. In a few words, there are neither distributed nor randomized techniques employed. To accomplish this task, BS requests the location of the nodes along with their remaining energy levels in the set-up phase of every round (i.e., before forming the clusters) which puts a heavy burden on sensors nodes as of communicating directly with the BS.

To manage LEACH-C disadvantages, a Fixed Low Energy Adaptive Clustering Hierarchy (LEACH-F) to dispose of the system set-up overhead. In particular, the BS picks CHs and cluster individuals out of the blue and after that the system will continue working until the point when it kicks the bucket. To adjust the vitality utilization inside clusters, CH part turns around all cluster individuals. Despite the fact that this might be proficient and may draw out the system lifetime, it presents different disabilities. Especially, clusters are static. In this manner, no nodes can be included or expelled from the clusters once they are set. Furthermore, nodes portability can’t be taken care of by this approach.

To manage LEACH-F[15] disadvantages, the Z Ji, L. Cai proposed an Energy-Balancing Clustering Approach for Gradient-based routing in wireless sensor networks (EBCAG) is presented. EBCAG develops clusters of unequal sizes in a ring-based frame. From there on, it overlooks the nodes in the principal ring for circulating the heap equitably over the whole system. As nodes in the primary ring are so near the BS, they can discuss specifically with it. Moreover, EBCAG utilizes a routing convention which nulld over having the base number of bounces toward the BS through utilizing an angle method. The A.Mohboub, M.Ariouas[16], proposed LEACH-Ensuring Reliable Data Delivery (LEACH-ER) in which the quantity of messages, which is traded among CHs and their cluster individuals, is lessened. Truth be told, BS keeps a rundown of nodes to be chosen as a CH in light of their outstanding vitality. An Energy-Efficient Clustering Using a Round-Robin Method in a Wireless Sensor Network (RRCH) is proposed in the system. RRCH picks the clusters and chooses the head node in a round-robin strategy to counteract monotonous set-up process, found in LEACH. To improve the vitality effectiveness, RRCH executes a heap adjusting plan among sensor nodes inside a cluster exclusively in light of just the underlying set-up. In
a Threshold-based CH trade for wireless sensor networks (T-LEACH) is proposed. T-LEACH[17] limits the quantity of CH re-determination by utilizing remaining vitality edge. In particular, the cluster renewal process can be deferred until the vitality of the current CH plunges beneath the remaining vitality edge worked. Enhanced LEACH routing correspondence convention for a wireless sensor organize is proposed in as an expansion for the CH determination process considered in LEACH in which interesting recipe is utilized to choose suitable CHs. The Moghaddam, A.S.Zahmatis utilize the idea of bad habit CH which predominantly assumes control over the part of CH in the later times of the unaltering state stage. Utilizing this thought (bad habit CH) lessens the recurrence of re-clustering, delays the season of the consistent state stage, and expands the lifetime of the entire system and exchanging information before kick the bucket. Decreasing the recurrence is the benefit of Vice Ch[18].

Unequal Cluster-based Routing Protocol (UCR)[19] is proposed which goes for delaying the system lifetime by presenting a vitality productive unequal clustering and routing algorithms. UCR utilizes a disseminated clustering algorithm in light of a race procedure where the best node, which goes about as a CH, is picked on a round premise. Interestingly, UCR partitions the system zone into unequal size clusters in a way that clusters nearer to the BS have littler cluster size and this is for the reason of expending less vitality in the intra-cluster correspondence part. To accomplish a decent dissemination of CHs in the sensor field, each speculative CH has an opposition go while, toward the finish of the race procedure, no CHs must be accessible inside the focused scope of any another CH. Moreover, UCR presents vitality productive transferring convention where each CH is equipped for choosing whether to hand-off its movement specifically to the BS or to an intermediate CH in the downstream way. In[20], the P.Zhang and G, Xia proposed a Constructing Optimal Clustering Architecture (COCA) to limit the vitality consumption among sensors nodes. In detail, it utilizes a unit-based system topology where the quantity of units is picked in a way that certifications to devour the base vitality of all sensor nodes. Notwithstanding the system topology, creators proposed an algorithm to locate the ideal number of clusters per unit where they demonstrated that accomplishing a superior load adjusting requires an expansion in the quantity of clusters per unit particularly when the separation toward the BS winds up shorter. To delay the system lifetime, the creators likewise proposed a lightweight CH choice method and inter-cluster correspondence algorithm. As it were, CHs are chosen utilizing a decision procedure. Interestingly, the principle basis in choosing the CHS is the rest of the vitality. Then again, COCA gives a multi-jumping method to hand-off the detected information toward the BS.

An incorporated routing convention, called Base-Station Controlled Dynamic Clustering Protocol (BCDCP)[21], which conveys the vitality dispersal equitably among all the sensor nodes to enhance the system lifetime, and its normal vitality reserve funds are displayed. The base station gets the leftover vitality of each node, and afterward, it registers the ordinary vitality level of the considerable number of nodes. At that point, it chooses as competitor cluster heads an assortment of nodes, that have a superior lingering vitality than this esteem. This convention gives vitality utilization. Notwithstanding, the decision of the node with the most noteworthy vitality as a cluster head at around may make the contrary nodes pay a considerable measure of vitality to send more vitality to send information to this node. The determination of a node that allows the contrary nodes inside the cluster to spend less vitality is a superior arrangement. All the previously mentioned conventions endeavour to limit the vitality utilization utilizing distinctive algorithms[22]. These algorithms offer a decent arrangement since they select the node with the higher remaining vitality in the cluster as the cluster head for the following round. Be that as it may, this does not guarantee the most extreme prolongation of the general system lifetime. Accordingly, if the node with the most elevated leftover energy[23] is a node situated along the edge of the cluster, this can lead different nodes to spend extensive measures of vitality to achieve that node, which can't be vitality productive for the whole system. This is the reason we assess the execution of a convention that chooses as cluster heads nodes that limit the aggregate vitality utilization in a cluster.

III. NETWORK MODEL

Consider a homogenous remote sensor arrange that contains a number of sensor nodes scattered in
M × M = M² area. The accompanying qualities of sensor node:
- Sensor nodes are sent in a around geography with distance D
- After arrangement of sensor node in district are stationary
- The base station of this system is situated at the focal point of the field
- All nodes have same handling capacities and correspondence officer
- Initial vitality for all nodes are same is EJ
- Sensor node sends bundle of information to CH by one jump eradicate

**IV. PROPOSED METHOD**

In the vitality preservation clustering calculation execution investigation the levels in light of the quantity of nodes. It comprises of levels where the CH is named as the primary cluster head(PCH) and secondary cluster head(SCH) appeared in figure 1. The primary cluster head is sited at first level of system topology in which PCH send specifically information to base station, while secondary cluster head gets information from part node, process it and send information to the PCH or closer node which is sited at the main Network.

**Figure 1. Primary and Secondary Cluster Head in WSN.**

**Assumption Scenarios:**

1. Sensor nodes are arbitrarily appropriated.
2. The base station is settled at focus position and territory is separated in the level by specific range.
3. By figuring the Euclidian separation of every node with the base station and contrasting the level range the node position is chosen.
4. Cluster development. PCH and SCH are elected.SCH finds close level node or CH to send information appeared in figure3.

**Figure 2. Data transmission in clustered WSN.**

5. PCH send information to BS

We think about two sorts of nodes in the framework for the sake of sensor nodes and less-vitality compelled passage or CH. All correspondence is over remote connections. A remote connection is built up between two nodes given that just in the event that they at interims shift from each option. Passages directing are able to do whole deal correspondence contrasted with the sensor nodes. All nodes are thought to know about their situation through Global Positioning
is none data aggregation type of which sensor nodes 1, 2, 3, 4, 5, 6 are regular nodes that collecting data packet and reporting reduce it towards the top of nodes where sensor nodes 7, 8 are aggregators that perform sensing and aggregating along the exact same time. In this kind of aggregation model 4 data packet traveled through the entire network and a certain data packet is transmitted towards base station (sink) along with other none data aggregation model also 4 data packet traveled across the network and the thing data packets are brought to the base station (sink), means by utilizing data aggregation process we decrease the quantity of data packet transmission and furthermore save energy in the sensor node inside wireless sensor network. By making use of data aggregation to enhance the duration of the wireless sensor network. Sink possess a data packet with the energy-efficient manner with minimum data latency. So data latency is vital in several applying wireless sensor network as an example environment monitoring, health, monitoring, from where in fact the freshness of information can be quite a necessary factor. This really is important to be able to develop energy efficient data-aggregation algorithms so as that network lifetime is enhanced. There are many kinds of data aggregation approaches to WSN:

1. Cluster-Based Approach: In the vitality obliged sensor systems of gigantic size, it could be wasteful for sensors to give the information right away to the sink. The cluster-based approach is the various leveled approach. In the cluster-based approach, the entire system is separated into various clusters. Each cluster has a cluster-head which is clearly chosen among cluster individuals. Cluster-heads do the part of an aggregator which total information got from cluster individuals locally and transmit the reason base station (sink). As of late, a few cluster-based system association and information conglomeration conventions have just been totally proposed for anybody remote sensor organize. The cluster heads can speak with the sink specifically by means of long-extend transmissions or multi jumping through other cluster heads.

2. Tree-Based Approach: The tree-based technique is characterizing total from building a
conglomeration tree. The kind of tree is least spreading over tree, sink node considers to wind up a root and Source node consider as takes off. Data streaming of data begin with leaves node as much as root implies sink (base station). The disadvantage to the system, similar to remote sensor organize, are regularly not far from add up to disappointment, in the occasion, there's information bundle misfortune at any higher measure of tree, the result will be lost not confined to single level aside from entire related sub tree too. This system is appropriate for outlining ideal collection strategies.

3. Hybrid-Based Approach: The mixture approach took after between the tree and cluster-based plan. In this, the vital point's accumulation structure can alter in regard with specific system circumstance and by some execution. The Routing Algorithm can be comprehensively separated into two stages: 1. Inter-Cluster Routing 2. Intra Cluster Routing. Intra Cluster Routing: Cluster Head checks whether the goal node is inside the Cluster or not. If the node is available inside the cluster than the cluster head sends the RREP answer parcel with its ID implanted in the bundle.

Presently, the node advances every one of the information bundles required to be sent to the goal node to the cluster head which advances to the goal. Inter-Cluster Routing: The node is available inside the cluster then the cluster head advances the bundle to the goal node. On the off chance that the node is absent inside a similar cluster then the cluster head finds the area of the goal from GPS and send a RREQ bundle to the entryway nodes toward the goal. The goal is available inside the Cluster of the Gateway nodes. The goal is absent inside the Cluster of the Gateway nodes.

Recuperation Routing Whenever a connection separates in a way while sending an information bundle the node at which Link Broken Event happens it stores the information parcel in its reserve and starts a nearby repair method in which the node takes up the errand to discover the course to the specific goal. At the point when the neighborhood node does not get any RREP parcels then it sends a RRER bundle to the source showing the Route disappointment

V. SIMULATION PERFORMANCE

The recreation is utilized OMNet++ to assess the execution of multi-level clustering technique. Parameters utilized for the assessment are appeared in Table1. Rely upon the quantity of node and system zone levels are chosen. The base station is settled at the focal point of the system region. Contingent upon transmission go clusters are shaped. For the assessment, we differ the transmission run by 50 intervals and node number by 10 intervals.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Network area</td>
<td>180 m x 180 m</td>
</tr>
<tr>
<td>Position of base station</td>
<td>90 m x 90 m</td>
</tr>
<tr>
<td>Number of sensor node</td>
<td>50 to 120</td>
</tr>
<tr>
<td>Transmission radio range</td>
<td>250 to 400</td>
</tr>
<tr>
<td>Maximum buffer size [packet]</td>
<td>100</td>
</tr>
<tr>
<td>Initial energy</td>
<td>1000J</td>
</tr>
<tr>
<td>Threshold value</td>
<td>100J</td>
</tr>
<tr>
<td>Node distribution</td>
<td>Uniform random</td>
</tr>
<tr>
<td>Directional Antenna</td>
<td>Omni directional</td>
</tr>
<tr>
<td>Energy Model</td>
<td>Radio energy model</td>
</tr>
<tr>
<td>Interval for Packet Send</td>
<td>3 sec</td>
</tr>
</tbody>
</table>

For the node to be alive it has to remain some residual energy. Table 2 shows that as the number of nodes increases and transmission range increases this method consume less energy.
Table 2: Transmission Range Increasing the nodes

<table>
<thead>
<tr>
<th>Transmission range</th>
<th>250</th>
<th>300</th>
<th>350</th>
<th>400</th>
</tr>
</thead>
<tbody>
<tr>
<td>No of Nodes</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>50</td>
<td>8.89</td>
<td>11.09</td>
<td>21.05</td>
<td>26.05</td>
</tr>
<tr>
<td>60</td>
<td>8.73</td>
<td>11.23</td>
<td>19.35</td>
<td>24.18</td>
</tr>
<tr>
<td>70</td>
<td>9.32</td>
<td>12.27</td>
<td>18.89</td>
<td>22.40</td>
</tr>
<tr>
<td>80</td>
<td>9.58</td>
<td>11.93</td>
<td>17.02</td>
<td>20.92</td>
</tr>
<tr>
<td>90</td>
<td>9.25</td>
<td>12.11</td>
<td>15.93</td>
<td>19.36</td>
</tr>
<tr>
<td>100</td>
<td>9.61</td>
<td>11.67</td>
<td>15.15</td>
<td>19.49</td>
</tr>
<tr>
<td>110</td>
<td>9.39</td>
<td>12.72</td>
<td>14.87</td>
<td>18.51</td>
</tr>
<tr>
<td>120</td>
<td>9.33</td>
<td>12.75</td>
<td>14.83</td>
<td>17.87</td>
</tr>
</tbody>
</table>

As it saves the vitality of sensor node which prompts an expansion in the system lifetime. Figure 4 demonstrates the relating results in a chart.

A. Execution Metrics

I. Bundle Delivery proportion: It shows the quantity of information parcel effectively exchanged to the separate goal nodes. It is characterized as the proportion of the aggregate number of bundles that have achieved the goal nodes to the aggregate number of parcels sent by the source.

ii. System Lifetime: This metric demonstrates the normal measure of time after which the vitality of a node diminishes beneath a limit which in a roundabout way tells that the node is dead.

iii. Control overhead: This in a roundabout way the versatility of the convention in light of the fact that lesser is the quantity of control parcels higher is the adaptability of the convention. Here we standardize it with the quantity of information bundles effectively gotten by the goal nodes.

VI. CONCLUSION AND FUTURE WORK

Clustering algorithms are vitality productive methodologies for remote sensor arranges as the algorithm correspondence separations and endeavour information repetition by information accumulation. Cluster head determination is an imperative issue for vitality productivity of clustering plans. Protection Clustering and Routing Protocol can be actualized with any current dispersed clustering algorithm. This convention parcel the system into two sections: outskirt territory and internal region. Cluster head choice is confined to nodes of inward zone nodes. This diminishes the intra-cluster correspondence remove. Recreation investigation demonstrates that Conservation Clustering and Routing Protocol broadened the lifetime of the system as node passing rate and vitality utilization rate of nodes. Our future arrangement incorporates stretching out the clustering model to permit passage versatility. Additionally, we intend to ponder distinctive disappointment situations in sensor organizes and present adaptation to internal failure by giving reinforcement portals in the framework.

REFERENCES


